



SOULVERSE

Soulonomics

Total tokens: 21 Billion

Market Cap: 4.2 Billion

Main Sale Price: 0.20

Soul Coin: Tokenomics

Founders' vision is to provide value to the community not just through the Soulverse's products but through the ecosystem's currency, \$SoulX that enables all transactions and has an intrinsic value built into it through the foundational structure of the ecosystem, in addition to the DeFi benefits that the token brings to those who HODL, stake and lend.

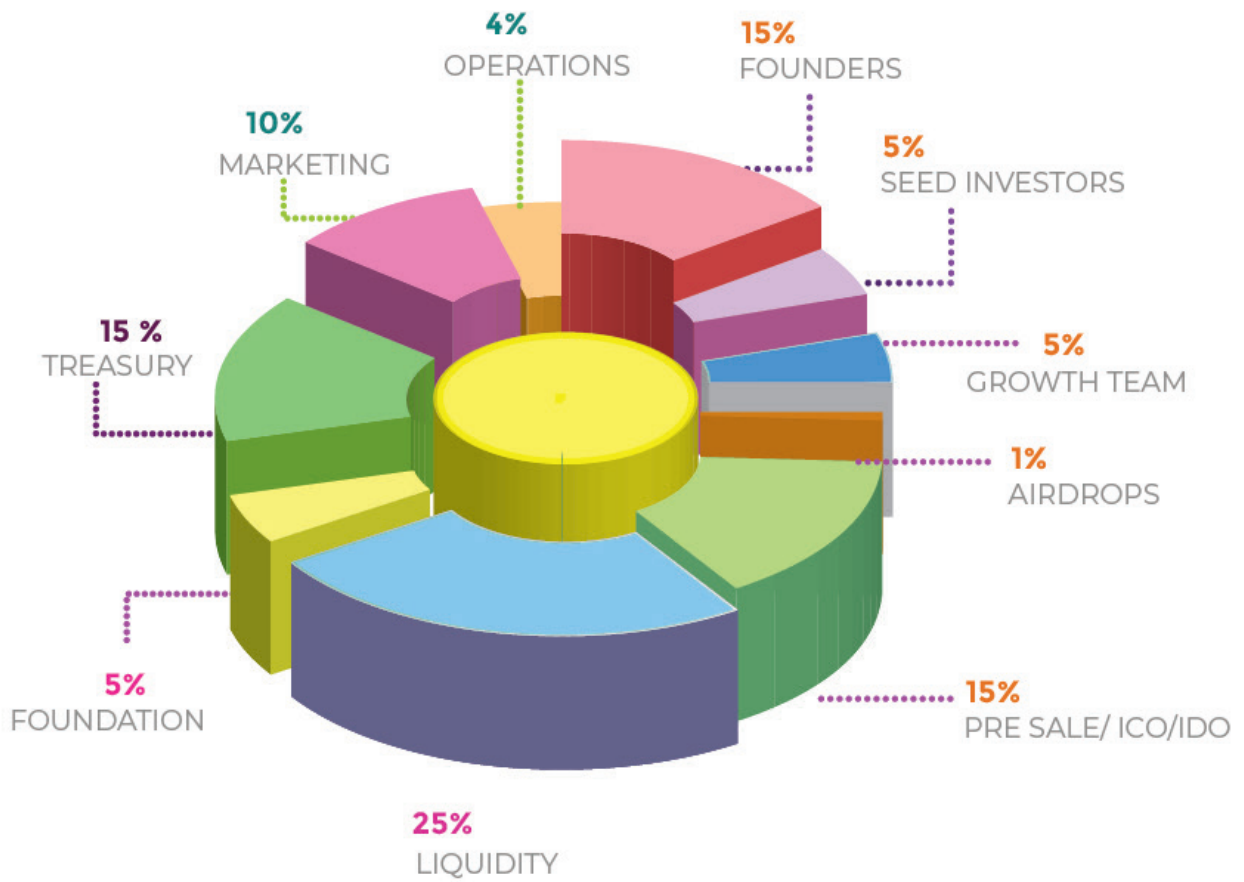
Founders of Soulverse are individuals backing the vision and have laid the foundation for the ecosystem to build new blockchain technologies, contribute to the technological advancement of blockchains and drive adoption of the platforms created for SoulCoin.

A deep dive into our distribution and reward design

Total tokens:	21 billion
DAY 1 mint:	21 billion
Main Sale Launch price:	\$0.20
Maximum Market Cap	4.2 Billion (All tokens are minted in one smart contract execution)
Token Symbol	\$SoulX

DAY1 Mint:

The initial tokens are distributed to liquidity, treasury, foundation, presale, airdrops, seed investors, operations, growth team, marketing, and founders wallets, and allocated to private sale and deposited in CEX for liquidity as per the following distribution.



Figl: Day 1 Mint

Treasury Wallet

% of Total tokens minted:	15%
Revenue allotment	12.5%
Purpose	DEX and CEX liquidity
Additional	When enough SoulCoins are deposited in the treasury wallet, tokens will be redistributed to the community, support foundation’s causes, and/or fund new technologies.

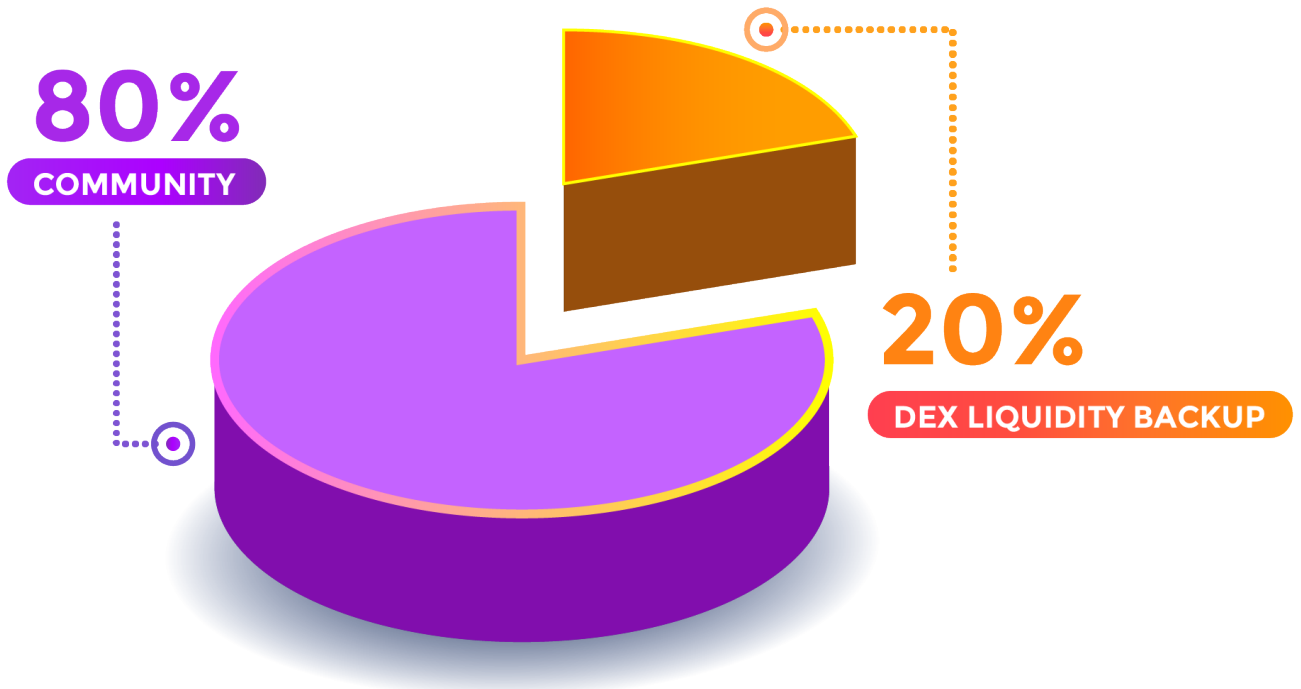


Fig 2: Treasury Wallet



CEX and DEX liquidity

% of Total tokens:	25%
Backed by	Treasury Wallet
Purpose	Liquidity in the exchanges
Additional	Backed by founders for coin stability

Tokens for liquidity will be derived from the liquidity wallet. Which will receive 25% of the total coins. Both CEX and DEX tokens will be drawn from this wallet as per the community launch schedule.

- The tokens in DEX and CEXs will be backed by the treasury wallet to respond to rapid fluctuations in liquidity.
- Founders will back liquidity during times of peak transactions to stabilize the coin.
- Coin distribution in CEXs and DEXs will be adjusted as per transaction volume and demand in each.

The initial allocation is as follows.

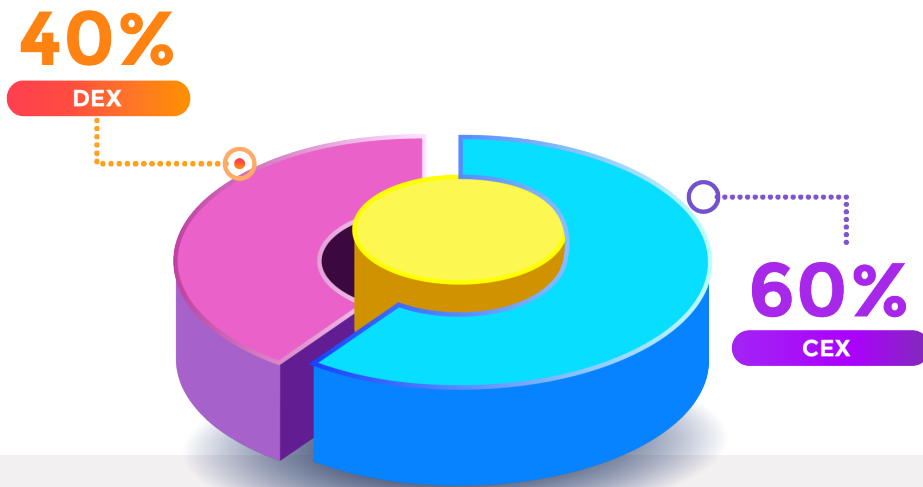


Fig 3: CEX DEX liquidity Distribution



Foundation

% of Total tokens:	5%
Revenue allotment	5%
Purpose	Foundation's activities.
Additional	Subsidize cost of Soul IDs and students' transaction fees.

1. Foundation funds will back technological advancements in blockchain technology from a pool of talent worldwide.
2. Over time, foundation money can be democratically distributed to projects worthy of receiving grants in the blockchain technology field through community voting once the DAO is developed and deployed.
- 3.a Fund studies on environmental effect of blockchain technologies.
- 3.b Fund NGOs that mitigate the negative effects or amplify positive effects.
4. Absorb the cost of Soul ID for migrants, displaced populations.
5. No Soulverse fee (the 1.5%) for procurement of VCs for one year for students (or till graduation?) - Enabled by colleges and universities and the benefit ends upon receipt of graduation certificate.
6. The founders' vision to create and back technologies that bring advancement in the blockchain industry is at the core of the SoulCoin platform and its tokens ecosystem.



Investors and Growth Team

Without the backing of talent and investors from around the world, the idea of SoulCoin remains intangible. The backers play a crucial role in developing the technology and raising funds to back the technology development.

VESTING

The tokens vested will be released in a phased manner as follows, with the second and third allotment of 30 % distributed 6 months and 12 months from launch or the initial allotment, whichever is later.

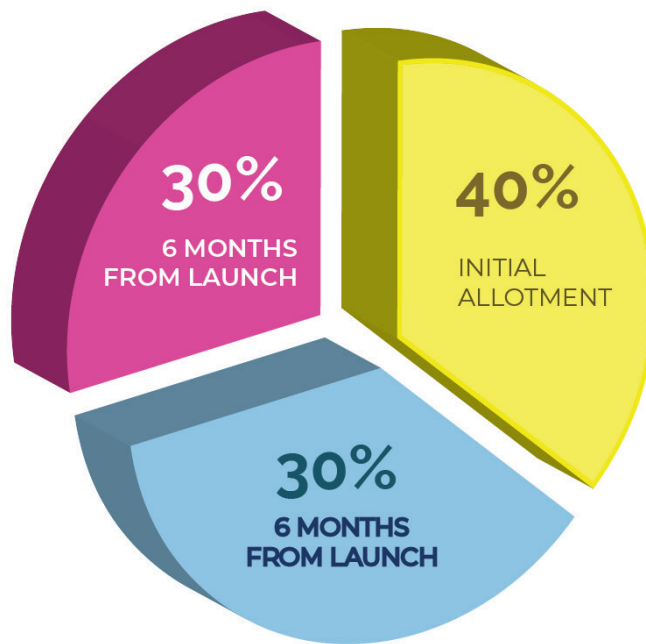


Fig 4: Vesting



Founders

% of total tokens minted	15%
Revenue allotment	20% (along with seed and growth team)
Purpose	Founders' allotment
Additional	Founders will enact their plans based on faith and responsibility entrusted to them by the token holders and the developer's community to uphold the value of the token and the core beliefs of the community to support and further the cause of building a community-built blockchain ecosystem.

VESTING

Founders will receive 25% of their allocation on the day 1 of mint.

Rest 75% tokens are sent to a multi-sig wallet for allocation at 25% of the total every year, starting 2 years from the Day 1 of launch on DEXs and CEXs for as long as the founders remain in executive positions in the company.

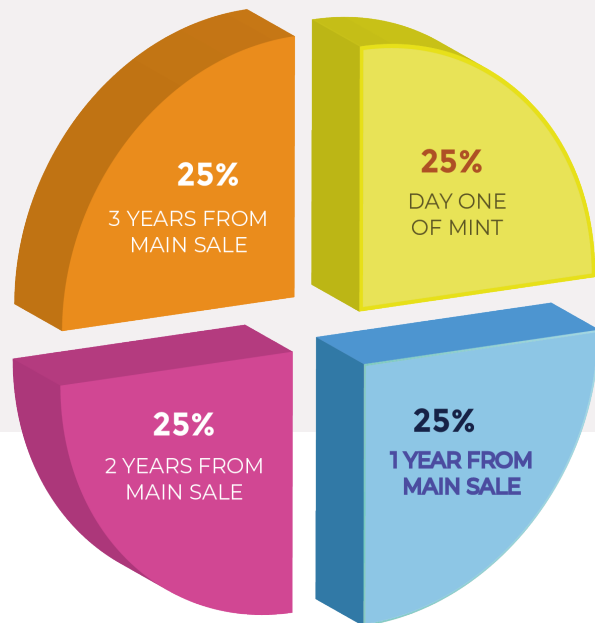


Fig 5: Founders Token Distribution



Private Sale

Private Sale Ends

31st Jan 2024

Price:

\$0.016

Token Allocation:

95,238,095 \$SoulX

Pre-sale and ICO

Pre sale

31st May 2024

Token Price:

\$0.05

Token Allocation:

42,857,142 \$SoulX

Main Sale Starts

1st April 2024

Token Price:

\$0.12

Token Allocation:

32,000,000 \$SoulX

Tokens bought during the pre-sale will be available to be claimed 1 hour after the Main Sale launch on CEX/DEX to allow the token value to stabilize during the launch.

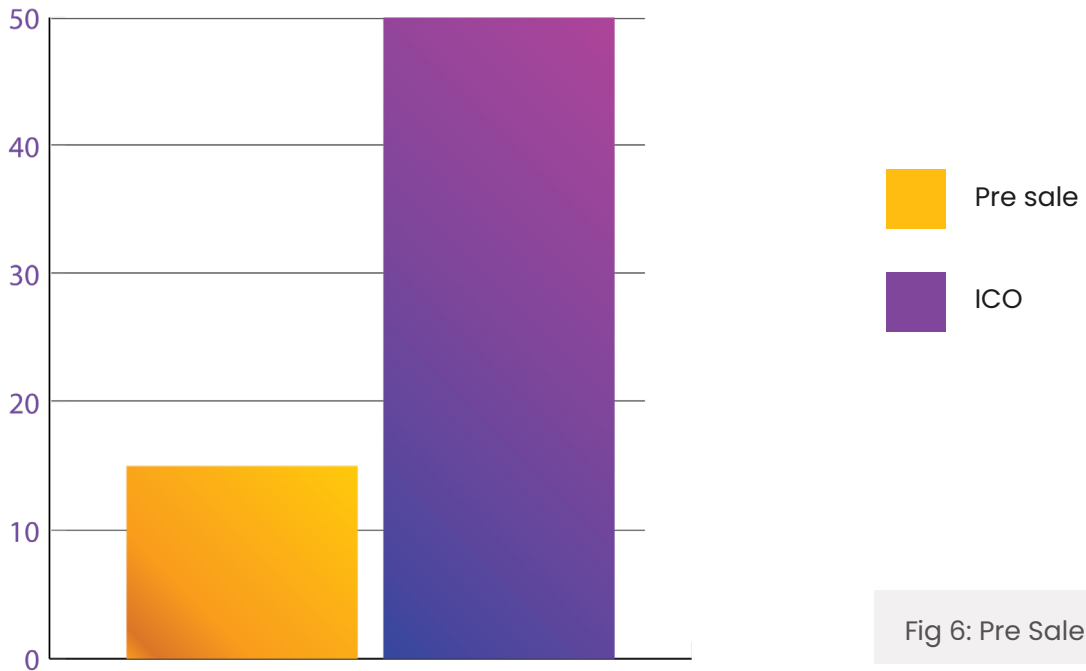


Fig 6: Pre Sale & ICO

Revenue

Platform Revenue and Redistribution



CEX DEX FEE

0.5% of the transaction value.



RECEIVING CREDENTIALS

1.25% of the fee paid to the credential issuer.



TRANSACTIONS

Any transaction where a fee paid in SoulCoin will incur a fee of 1.25% of the transaction amount paid.

High value transactions don't feel the pain of large transaction fees (such as under \$10,000 - 1.25%, under 50,000 - .75%, and above that 0.5%?)



ENTITY IMPLEMENTATION

Soul IDs created for individuals through entities such as educational institutions, corporates and other organizations will attract a fee per Soul ID

(Since institutions charge students to create their IDs, we can take a portion of that from them to increase revenue. Students will receive rewards in the form of SoulX from Soulverse)



DATA USAGE

2% of the fee charged to data requesters when a Soul ID holder allows their data to be used (data aggregators, data miners and databases)

NOTE: Burn happens to stabilize the token as necessary.

Revenue Distribution

The platform’s revenue will be redistributed to the community as follows:

Soulverse is critically aware of the fact that the source of income is the community that holds Soul IDs and their data transactions generate the revenue. Provisions are made to distribute the revenue to not just the SoulCoin holders, investors, founders, and growth team, but to those who are at the center of the Soulverse who are the Soul ID holders.

All of the revenue is initially sent to the Revenue Wallet, and distributed further as follows to the respective wallets, which further distributes to that segment of the community.

Revenue Distribution Table

Wallet	Percentage Revenue	Utility
Community Wallet	25	Soul ID (10%) and Soul Coin (15%) Holders
Treasury Wallet	15	Liquidity Back-up for token stability.
R & D	7.5	Buy back and burn
Foundation Wallet	5	Research and development of new products, protocols.
Marketing	10	Support foundation’s initiatives
Operations	7.5	Market expansion
Founders, Seed and Growth	20	Operations
Pre-sale investors and ICO	10	Distributed to the wallets who continue to hold tokens in their wallets attached to the Seed and growth token distribution.

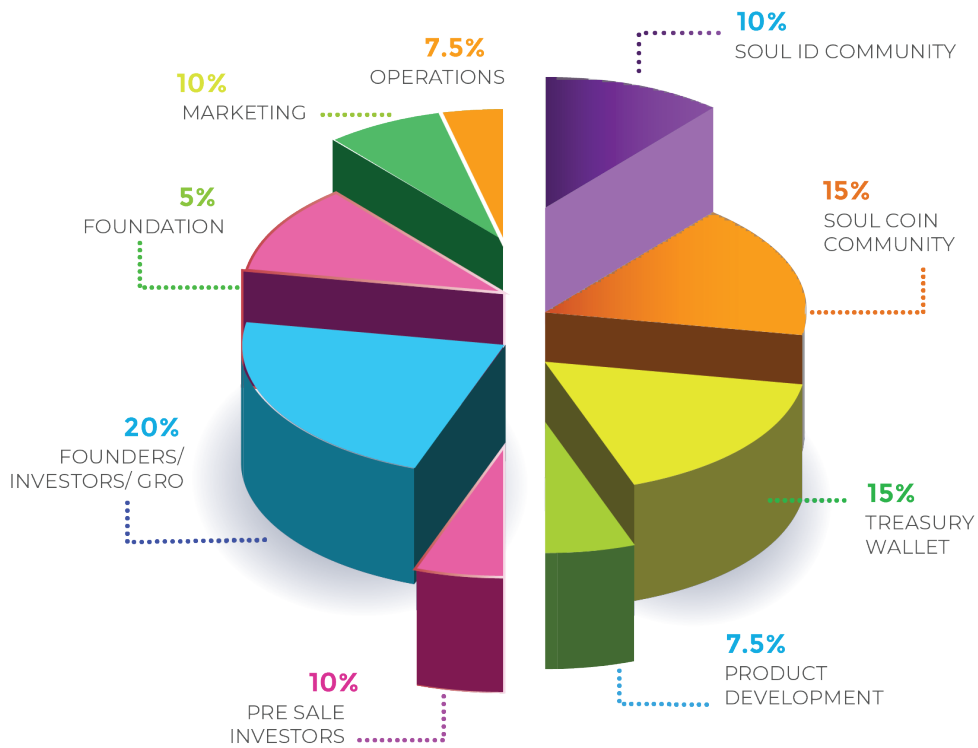


Fig 7: Revenue Distribution

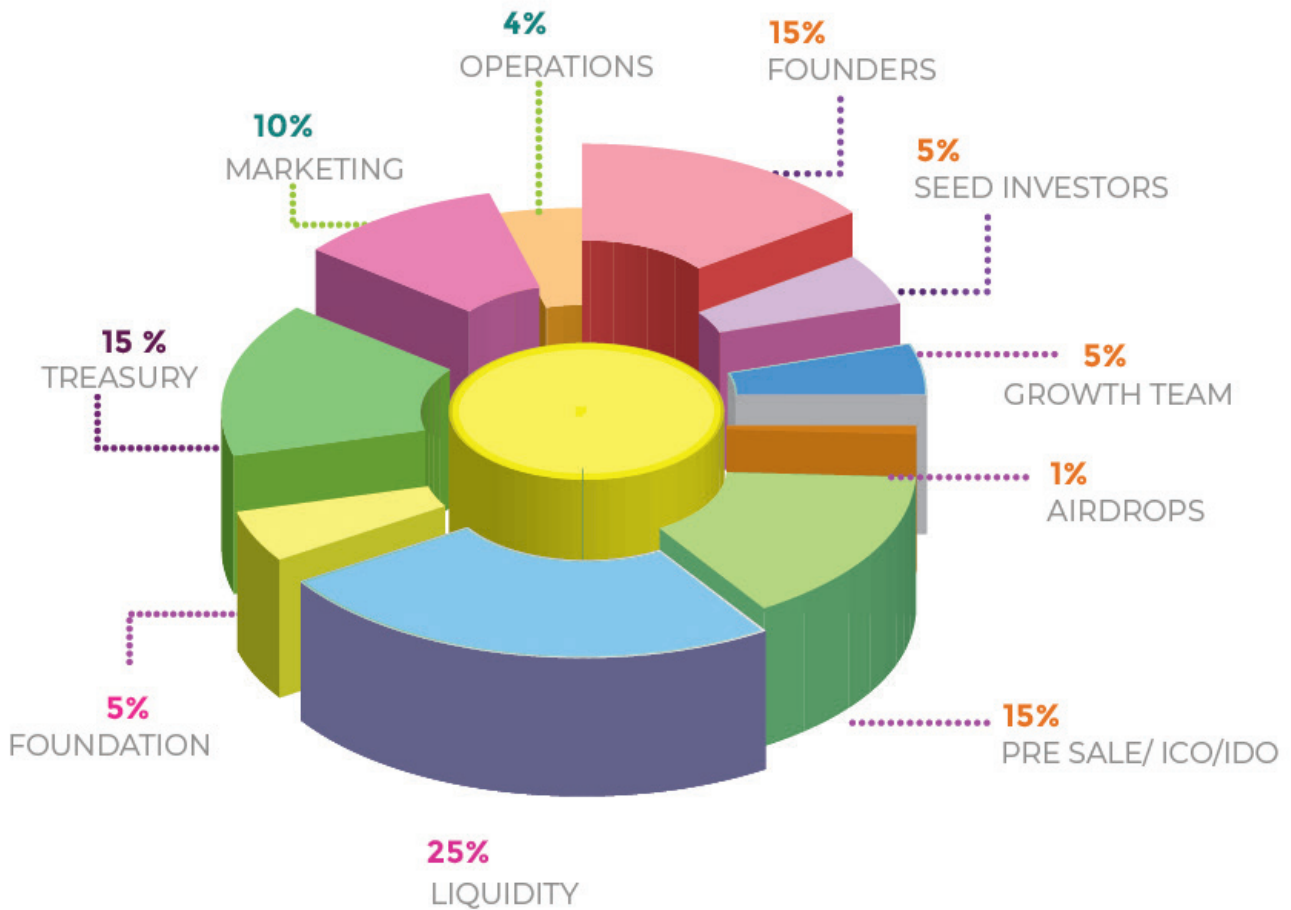
The token mint schedule:

100% Tokens will be minted on Day 1 of the mint and distributed as per the allocation to wallets, and individuals.

Total Allocation Matrix:

The overall token allocation follows a methodology to fairly distribute, compensate and award the contribution of the founders, backers, and community while ensuring the stability of the token and the ecosystem is maintained.

Day 1 Distribution



The investment advantage for the win

Benefits to investors:

While investors and pre-sale participants receive tokens at a fair price, we believe that distributing a fair share of the platform’s earnings to holders allows the founders to create value for the token holders and reward their commitment to the SoulCoin ecosystem.

Below are ways the token holders are rewarded. Note that above and beyond the SoulCoin platform earning rewards that holders receive, the holders who choose to provide liquidity for DEX will receive a reward for liquidity for a minimum of 3 months, as stated in the table below.



Stage of investment	Token price	In-built value *	Revenue rewards **	Additional rewards ***
Seed phase	\$0.016	12.5x	A portion of 20% allocated to Founders, Seed, growth team and private investors	Staking, liquidity and lending
Private Sale	\$0.016	12.5x	A portion of 20% allocated to Founders, Seed, growth team and private investors	Staking, liquidity and lending
Pre-Sale	\$0.05	5x	15% of total earnings are distributed to pre-sale and ICO token holders	Staking, liquidity and lending
ICO	\$0.12	1.7x	15% of total earnings are distributed to pre-sale and ICO token holders	Staking, liquidity and lending
Growth team	\$0.05	4x	A portion of 20% allocated to Founders, Seed, growth team and private investors	Staking, liquidity and lending

***As per the main-sale launch price of \$0.20. Market fluctuations can either increase or decrease these gains.**

****if the tokens are held in the same wallet as the initial wallet. Any changes to the wallet need to be approved by the platform management team.**

***** Tokens received as part of the investment or bought on the exchange can be staked for rewards provided by the staking platform.**



Activity	DEX Platform rewards	Soulverse rewards *
Staking	Platform provided rewards	-----
Providing Liquidity	Platform provided rewards	1.25% of liquidity provided per quarter
Lending	Platform provided rewards	-----

***Rewards additional to the ones provided by the platform.**

Benefits to Soul ID holders:

A portion of the revenue generated by the Soul ID holders is sent to their wallets every six months. That is a lifetime of revenue for every Soul ID holder.

Schedule for distribution of revenue will be set for either quarterly or every 6 months, beginning 6 months from the first revenue generation milestone.

